

Tools

Pan	⌘	Q
Move	⌘	W
Rotate	⌘	E
Scale	⌘	R
Rect Tool	⌘	T
Pivot Mode toggle	⌘	Z
Pivot Rotation Toggle	⌘	X
Vertex Snap	⌘	V

Game Object

New Empty Game Object	⌘	↑	N
New Empty Child to Selected Game Object	⌘	↑	N
Move to View	⌘	⌘	F
Align with View	⌘	↑	F
Locks Scene View Camera to the Selected Game Object	⌘	↑	F

Window

Scene	⌘	1	
Game	⌘	2	
Inspector	⌘	3	
Hierarchy	⌘	4	
Project	⌘	5	
Animation	⌘	6	
Profiler	⌘	7	
Asset store	⌘	9	
Version Control	⌘	0	
Console	⌘	↑	C

Edit

Undo	⌘	Z	
Redo	⌘	Y	
Cut	⌘	X	
Copy	⌘	C	
Paste	⌘	V	
Duplicate	⌘	D	
Delete	⌘	⌫	
Frame(Centre) Selection	⌘	F	
Find	⌘	F	
Select All	⌘	A	
Play	⌘	P	
Pause	⌘	↑	P
Step	⌘	⌘	P

Selection

Load Selection 1	⌘	↑	1
Load Selection 2	⌘	↑	2
Load Selection 3	⌘	↑	3
Load Selection 4	⌘	↑	4
Load Selection 5	⌘	↑	5
Load Selection 6	⌘	↑	6
Load Selection 7	⌘	↑	7
Load Selection 8	⌘	↑	8
Load Selection 9	⌘	↑	9
Save Selection 1	⌘	⌘	1
Save Selection 2	⌘	⌘	2
Save Selection 3	⌘	⌘	3
Save Selection 4	⌘	⌘	4
Save Selection 5	⌘	⌘	5
Save Selection 6	⌘	⌘	6
Save Selection 7	⌘	⌘	7
Save Selection 8	⌘	⌘	8
Save Selection 9	⌘	⌘	9

Assets

Refresh	⌘	R
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Pie Menu for Unity3D

Work faster with a customized radial menu for Unity3D. Add whatever shortcut you want!

[Download at www.pie-menu.com](http://www.pie-menu.com)



