## **Selecting Tools**

Hand tool	H
Move Tool	V
Marquee Tools	M
Lasso Tools	L
Magic Wand and Quick Selection Tool	W
Crop and Slice Tools	C
Eyedropper, Color Sampler, Ruler, Note, and Count Tool	I
Spot Healing Brush, Patch, and Red Eye Tool	J
Brush, Pencil, Color Replacement, and	В
Clone Stamp tool	S
History Brush tool	Y
Eraser tool	E
Gradient tool	G
Dodge tool	0
Pen tool	P
Type tool	T
Path Selection tool	A
Rectangle, Ellipse, Polygon, Line, and Custom Shape Tool	U
3D Object Tools	K
3D Camera Tools	N
Rotate View tool	R
Zoom tool	Z

## **Basic Shortcuts for PhotoShop CC 2015**

PhotoShop CC	201	5		
Show Keyboard Shortcuts Menu	*	r	Î	K
Preferences			*	K
File Menu			r	F
Edit Menu			•	E
Image Menu			r	I
Layer Menu			r	L
Select Menu			r	S
Filter Menu			r	T
3D Menu			r	D
Window Menu			r	W
New File			*	N
Open File			*	0
Open/ Browse in CC Bridge		*	r	0
Open/ Brows in Bridge	æ	r	Î	0
Close			*	W
Close all		*	r	W
Save			*	S
Save as		*	r	S
Revert to last saved	stat	е	F	12
Export as	æ	r	Î	W
Save for Web	#	r	Î	S
File Info	æ	r	Î	I
Print			*	P
Print one Copy	r	Î	*	P
Quit PhotoShop			*	Q
Toggle Undo (one step forwards/ backwards only)			*	Z
Undo (multiple steps possible; referred to as 'step backwards')		*	r	Z
Redo (multiple steps possible; referred to as 'step backwards')		*	Û	Z
Fade		Î	*	F
Copy Merged		Î	*	С

Paste Into				
	T	Û	*	V
Fill				F5
Content- Aware Scale	τ	Û	*	С
Free Transform			*	T
Transform again		Û	*	T
Color Settings		Û	*	K
Adjust Levels			*	L
Adjsut Curves			*	M
Adjust Hue/ Saturation	on		*	U
Adjust Color Balance	)		*	В
Adjust to Black and White	τ	Û	*	В
New Layers		Û	*	N
Layer via Copy			*	J
Layer via Cut		Û	æ	J
Create/release Clipping Mark		*	τ	G
Group Layers			*	G
Ungroup Layers		Î	*	G
Hide Layers				,
Bring forwards/ bring backwards			*	1
Bring to front/ bring to back		Û	æ	1
Lock Layers				*
Merge Layers			æ	E
Merge Visible		<b>%</b>	Î	E
Select all			*	A
Deselect			æ	D
Reselect		Î	*	D
Inverse selection		Û	æ	I
Select All Layers		*	τ	A
Find Layers	τ	Û	*	F
Refine Mask		*	τ	R
Feather			Î	F6

Last Filter

Adaptive Wide Angle	*	r	Î	A
Camera Raw Filter		Î	*	A
Lens Correction		Î	*	R
Liquify		Û	*	X
Vanishing Point		*	r	V
Show/Hide Polygons			r	X
Reveal all	r	Î	*	X
Render 3D Layer	r	Û	*	R
Design Space Prev	iew	*	r	`
Toggle Brush Window				F5
Toggle Color Window				F6
Toggle Layers Window				F7
Toggle Info Window				F8
Toggle Actions Window			F9	



## **Blending Modes** Cycle through [ Û ] blending modes Normal ľ Û N Dissolve Ι τ Û Behind (Brush tool only) τ Û Q Clear (Brush tool only) r Û R Darken r K Û τ М Multiply Û Color Burn τ Û В Linear Burn r Û Α Lighten r G Û S Screen r Û r D Color Dodge Û r W Linear Dodge Û ľ 0 Overlay Û Soft Light 7 F Û r Н Hard Light Û Vivid Light r Û ٧ Linear Light r J Û Ζ τ Pin Light Û Hard Mix τ Û L Ε Difference τ Û Exclusion 7 Û X Hue 7 Û U Saturation τ Т Û C Color r Û Luminosity r Y Û Set blending mode Normal (or to to N Z Î Threshold for bitmap images)

Hide/Show selection on selected type	n		*	Н
Display the Boundir for transforming tex activate Move Tool inside the Bounding	t (or wher	1		*
Format Text Ty	ре			
Choose 100% horizontal scale		*	Î	X
Choose 100% vertical scale	#	r	Î	X
Choose Auto leading	*	r	Î	A
Choose 0 for tracking	<b>æ</b>	^	Î	Q
Justify paragraph, left aligns last line		*	Î	J
Justify paragraph, justifies all		*	Î	F
Toggle paragraph hyphenation	*	^	r	î
Toggle single/every- line composer	*	r	Î	T
Decrease/ increase leading 2 points or p	oixels	6	r	1
Decrease/ increase Baseline Shift 2 points or pixels		r	Î	1
Decrease or increase kerning/tracking 20/1000 ems	se		r	<b>←</b>

Manage Panels			
Apply value and keep text box active		Û	4
Show/Hide all panels			->-
Show/Hide all panels exc the toolbox and options b		Û	-₩
Increase/decrease selected values by 10		Î	1
Choose specific channel (Red/Green/Blue) for adjustment		τ	3
Choose composite channel for adjustment		r	2
Delete adjustment layer			Ø
Select previous/ next brus	sh siz	<u>z</u> e	,
Select first/last brush		Î	,
Display precise cross hair for brushes	CAPS	L0	CK
Toggle airbrush option	r	Û	P
Select individual channels (Red/Green/Blu	e)	*	3
Select composite channe	I (	*	2
Toggle composite and gramask in Quick Mask mod		ıle	~
Show Clone Source (overlays image)		τ	Î
Rotate Clone Source	r	Û	<
Scale (increase or reduce size) Clone Source	r	Î	1
Step forward through image states	*	Î	Z
Step backward through image states	*	τ	Z
Group layers		*	G
Ungroup layers	*	Û	G
Create/release clipping mask	*	τ	G
Select all layers	*	r	A
Merge visible layers	*	Û	E
Select top layer		r	•
Add to layer selection in Layers panel	τ	Û	]
Select next layer down/up	)	τ	1

[

Move target layer down/up

Merge layers: highlight the layers you want to merge	*	E	
Move layer to bottom	*	Û	[
Move layer to top	#	Î	]
Toggle lock transparency for target layer, or last applied lock			
Hide path	<b>ૠ</b>	Û	Н

